

THE SUITS

print&play

	
 <p>Each time you Hit your opponent, they must put one random card from their Hand to their Discard Pile.</p> <p> SILENCER</p>	 <p><i>(You can drink it before opponent's Action)</i> If a Heart is chosen during opponent's Action, it is resolved as a Skull <i>(and it will not be added to their life line).</i></p>  <p>Hit your opponent if they have a Life Card turned sideways.</p>  



